

1/20/10 7th

Balance: A principle of design that refers to creating a feeling of stability in work.

Agenda:

1. Mandala demonstration and review requirements. See syllabus. 3 types of balance:

**Radial- arranged around center point*

**Symmetrical- Mirror image or same on both sides*

**Assymetrical- Balanced but different on both sides*

Use ruler and compasses to create a mathematical mandala design with radial balance and symmertical balance in all 4 segments or in the diagonal segments.

** Finish coloring sketches if not yet finished!!!*

EQ: How can you explore who your are through art?

7.2 Learner will plan and create additive and subtractive sculptures

Portrait: A work that depicts a specific person



Agenda:

- 1. Continue Mr. proportions**

EQ: How can the elements and principles of art be used to organize your work?

Standard: Uses elements and principles of design in artwork.

1/20/10/6th

Patterns: A design with repeating elements

*** DO NOT NEED PORTFOLIOS! Sit in assigned seats!**

Agenda: Imaginary Animal drawing

- 1. Fold paper into thirds and draw head of animal. Trade.**
- 2. Draw body of animal on new paper. Trade.**
- 3. Draw tail end of animal on new paper. Trade.**
- 4. Begin coloring head of animal. Trade.**
- 5. Color middle of animal. Trade.**
- 6. Color tail end of animal. Trade.**
- 7. Get your own paper back, add background if extra time. TURN IN.**

****Make animals unique and interesting. Try adding patterns to the animals such as stripes, polka dots or anything you can think of!!!***

EQ: How are form and function related?

6.1 The learner will create a work of art concerned with structuralism (function)